

# MEDIA ARTS, ASSOCIATE IN SCIENCE

The Media Arts program prepares students for freelance careers and/or entry-level employment in specialized design and digital media agencies, advertising, public relations and related services, and animation, special effects, web and interactive, as well as television and motion picture studios. Students learn to tell visual stories by infusing words, images, motion and interaction with life and meaning, whether by creating UI/UX and web design for screen or the mobile device, time-based design and animation, design thinking to deliver digital media solutions to art directors and clients. Students explore creative, technical, critical, and design-based solutions to real world issues in order to meet the rigors of a dynamically evolving array of media arts professions.

To earn an Associate in Science Degree with a major in Media Arts, students complete 31-34 specified units, the college's General Education requirements and/or elective units for a total of 60 units.

In addition to General Education degree requirements, complete the following:

Course ID	Title	Units/Hours
<b>Required Courses</b>		
DES M80	Internship in Design	1-4
DES M100	Design and Society	3
or DES M100H	Honors: Design and Society	
DES M121	Introduction to Digital Media	3
DES M130	Design I	3
DES M142	Motion Graphics	3
DES M143	3D Fundamentals	3
DES M150	Web Design	3
DES M151	UI/UX Design	3
DES M190	Design Portfolio	3
Units from Elective Courses		6
<b>Total Units</b>		<b>31-34</b>

Course ID	Title	Units/Hours
<b>Elective Courses</b>		
ART M30	Drawing and Composition I	3
ART M32	Life Drawing I	3
ART M40	Illustration I	3
DES M101	Design History	3
or DES M101H	Honors: Design History	
DES M125	Digital Illustration	3
DES M126	Image Editing	3
or PHTC M33	Image Editing	
DES M133	Typography I	3
FTMA M101	Introduction to Cinema	3
GAME M101	Introduction to Game Design	3
PHOT M10	Beginning Photography	3
<b>Total Required Major Units: 31 - 34</b>		

**MC General Education Pattern: 28**

Double-Counted Units: 3

Electives to meet 60 associate degree units: 1 - 4

**Total Required for the AS Degree: 60**

**Year 1**

Fall Semester		Units/Hours
DES M100/M100H	Design and Society	3
DES M121	Introduction to Digital Media	3
DES M130	Design I	3
<b>Units/Hours</b>		<b>9</b>

**Spring Semester**

DES M150	Web Design	3
DES M151	UI/UX Design	3
DES M142	Motion Graphics	3
<b>Units/Hours</b>		<b>9</b>

**Year 2**

**Fall Semester**

DES M143	3D Fundamentals	3
DES M80	Internship in Design	1-4
<b>Units/Hours</b>		<b>4-7</b>

**Spring Semester**

DES M190	Design Portfolio	3
<b>Units/Hours</b>		<b>3</b>
<b>Total Units/Hours</b>		<b>25-28</b>

Upon successful completion of this program, students will be able to:

- apply creative, technical, critical, historically informed, and design-based solutions through various media.